







2021 Hardball Squash Doubles Rules Revisions

Please find below a summary of proposed rule changes for hardball squash doubles and supporting logic.

Illness/Cramping

This rule change has been proposed to move more in line with singles squash rules. Illness and Cramping should be considered a loss of condition, NOT a self-inflicted injury. In an instance or illness or cramping, play should continue immediately, or the player must concede the game. Players who are unfit should not be rewarded with break time. Rather, opponents who apply pressure to an unfit opponent through superior play should be rewarded,

Eye Guards/Dropped Equipment

This rule change has also been proposed to move more in line with singles squash rules. Should a player drop his or her eye guards or any other piece of equipment other than the racquet, the offending side will lose the rally. If the loss of equipment is caused by interference or contact with another player, a let will be played. A point will only be lost due to losing control of a racquet only if it occurs during the act of swinging. Otherwise, a racquet can be picked up, and the rally continue.

Hit by Ball

This rule was clarified in the instance of a ball being left *after a shape*. Prior language did not include the condition of shaping and caused confusion about whether a team would lose a point if a player hit his partner with the ball when neither opponent made a play on the ball versus if those opponents swung at and missed or shaped for the ball. Prior to the condition rule 8(d) contradicted rule 8(a).

Warm Up Time

Warm up time shall be changed from five minutes per team with a two-minute interval before play to three minutes per team with a one-minute interval before play. There is a consensus that 12 minutes of total warm up is far too long. Seven minutes is believed to be more appropriate and more sustainable for tournaments on tight schedules.